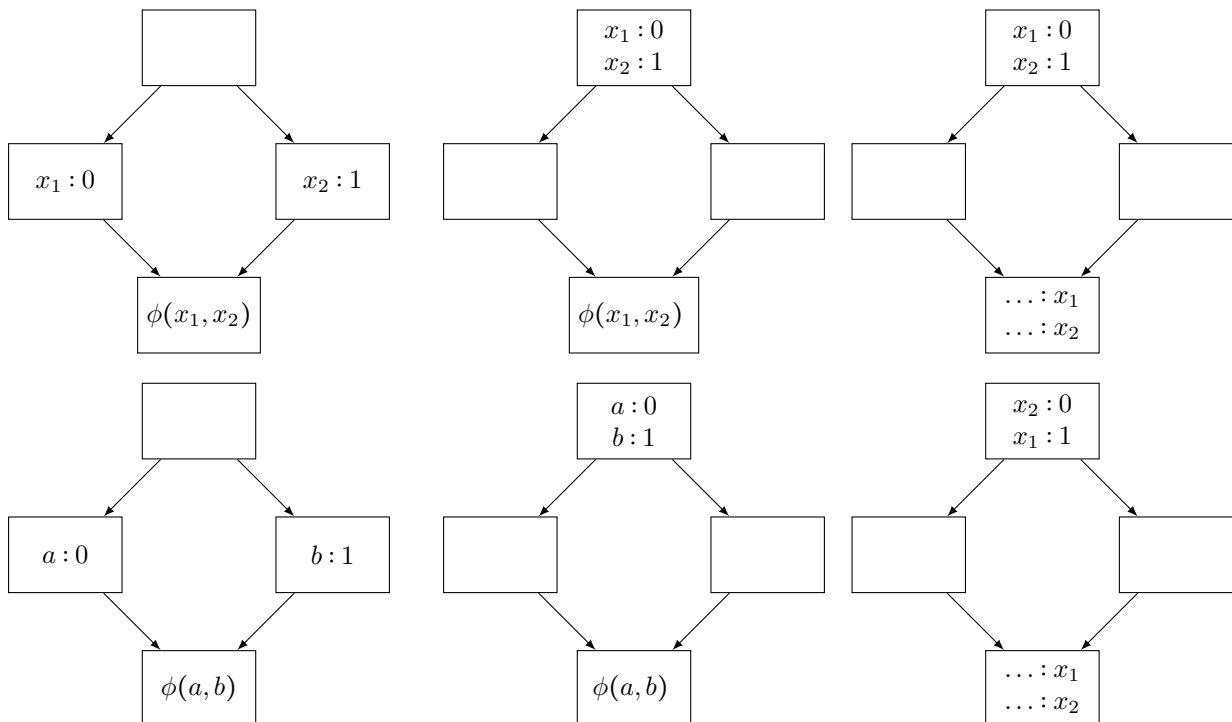


This is a solution proposal. It does not necessarily describe complete solutions but gives the initial ideas to solve the theoretical exercises and presents the results.

**Note:** Neither the theoretical exercises nor the project assignment from this exercise sheet are for doing “over the holidays”. You are encouraged to work on the assignments on the official working days before and after the holidays only.

### Exercise 8.1 SSA-Property

Which of the following control flow graphs represent valid SSA-form programs? Justify your answer.



**Solution:** They are all valid SSA programs as in each of the programs, every variable is defined exactly once and each use of a variable is dominated by its definition.

### Exercise 8.2 Static Single Assignment (SSA) Form and Sparse Conditional Constant Propagation (SCCP)

Consider the following program  $P$ :

```
x = 1;
y = 1;
while (...) {
    if (x != 1)
        y = 2;
    z = x;
    x = 2;
    if (y == 1)
        x = z;
```

```

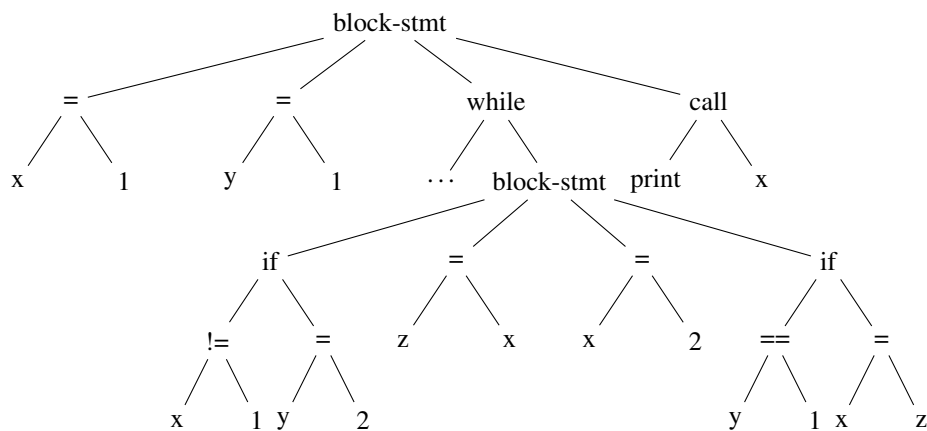
}
print(x);

```

1. Construct the abstract syntax tree (AST) from  $P$ .
2. Compute SSA form for  $P$  by using Cytron's algorithm:
  - (a) Construct the control flow graph (CFG) from  $P$ . Label each basic block with an uppercase letter.
  - (b) Construct the dominance tree for the CFG.
  - (c) Calculate the dominance frontier  $DF$  and the iterated dominance frontier  $DF^+$  for each basic block.
  - (d) Give each definition a unique name. Furthermore, create names for the results of comparisons.
  - (e) Insert  $\phi$  functions and rewire all uses.
3. Compute SSA form for  $P$  by using Braun et. al.'s simple algorithm:
  - (a) Traverse the AST by depth-first search (visit the children from left to right). This corresponds to traversing the program text from top to bottom.
  - (b) Successively create the CFG and fill it with instructions in SSA form. Note that you don't create "copy-instructions" when using this algorithm. Remember to create names for the result of a comparison. *Seal* basic blocks as early as possible. Insert  $\phi$  functions on the fly.
4. Why does Cytron's algorithm insert more  $\phi$  functions than Braun et. al.'s algorithm?
5. SCCP<sup>1</sup> is a combination of three data-flow analyses: Constant Propagation Analysis, Reachability Analysis and Constant Branch Analysis. The SCCP lattice is therefore the cartesian product of the lattices of each individual analysis and the transformer can use information from all three domains. Answer the following questions and perform SCCP on  $P$  in SSA form:
  - (a) Write down all lattices (reachability, general constants, boolean constants for conditions).
  - (b) Write down the transfer function for each basic block and each  $\phi$  function.
  - (c) Draw a table with one row for each SSA variable and one row for each basic block.
  - (d) Initialize all values in the first column.
  - (e) Now perform the algorithm until a fixed point is reached. Record updates to a value in a new column. Perform the updates in a smart order to minimize work.
  - (f) Consider a program  $P$  with  $|V|$  variables and  $|B|$  basic blocks ( $\mathcal{O}(|V|) = \mathcal{O}(|B|) = \mathcal{O}(|P|)$ ). Estimate (using  $\mathcal{O}$ -notation) the memory consumption (the size of the necessary tables) by the classic (non-sparse) and SSA-based sparse conditional constant propagation analyses.

**Solution:**

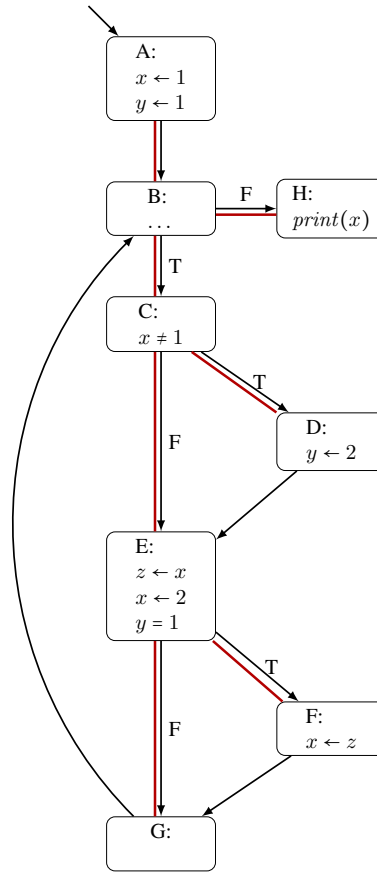
1. We construct the abstract syntax tree (AST) from  $P$ :



<sup>1</sup>"Sparse Conditional Constant Propagation", consider <https://dl.acm.org/citation.cfm?id=103136> for more details (accessible from the university network)

2. Compute SSA form for  $P$  by using Cytron's algorithm:

(a) We construct the control flow graph (CFG) from  $P$ :



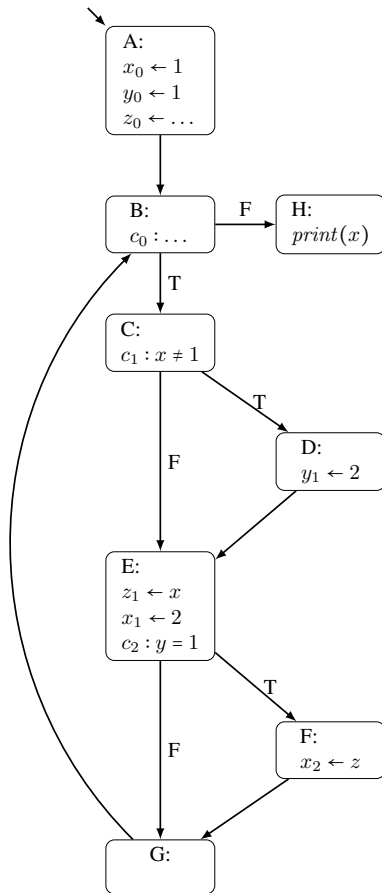
(b) The dominance tree is marked in red in the above CFG.

(c) We calculate dominance frontiers and iterated dominance frontiers:

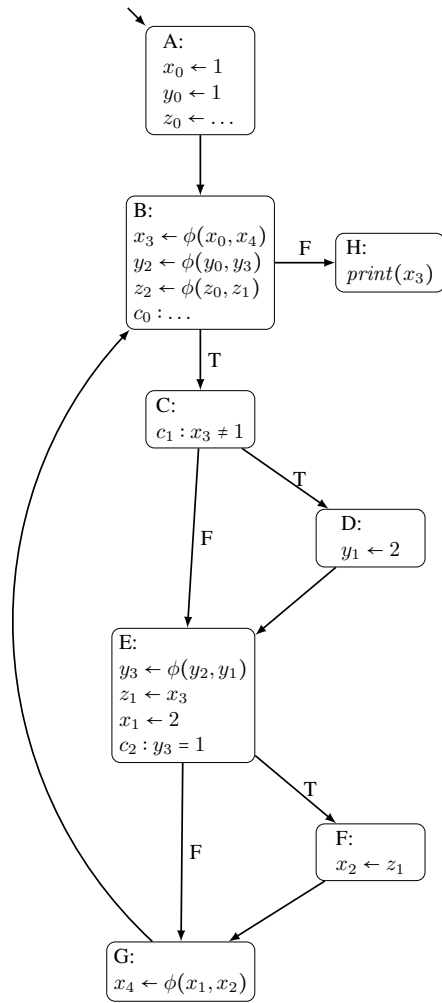
$$\begin{aligned}
 DF(A) &= \emptyset \\
 DF(B) &= \{B\} \\
 DF(C) &= \{B\} \\
 DF(D) &= \{E\} \\
 DF(E) &= \{B\} \\
 DF(F) &= \{G\} \\
 DF(G) &= \{B\} \\
 DF(H) &= \emptyset
 \end{aligned}$$

$$\begin{aligned}
 DF(A) &= \emptyset \\
 DF(B) &= \{B\} \\
 DF(C) &= \{B\} \\
 DF(D) &= \{B, E\} \\
 DF(E) &= \{B\} \\
 DF(F) &= \{B, G\} \\
 DF(G) &= \{B\} \\
 DF(H) &= \emptyset
 \end{aligned}$$

(d) We rename definitions and comparison results apart: (Note that, for Cytron's algorithm to work, we need to introduce initial definitions for all variables.)

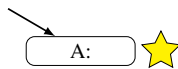


(e) We insert  $\phi$  functions and rewire all uses:

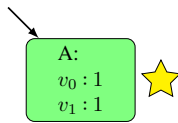


3. We compute SSA form for  $P$  by using Braun et. al.'s simple algorithm:

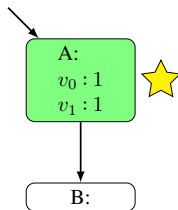
1.



2.

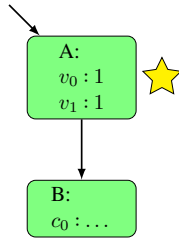


3.

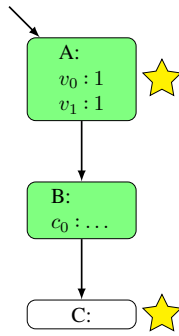


4.

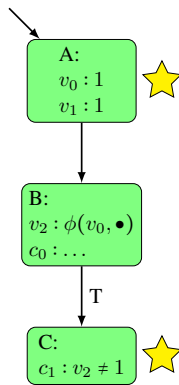
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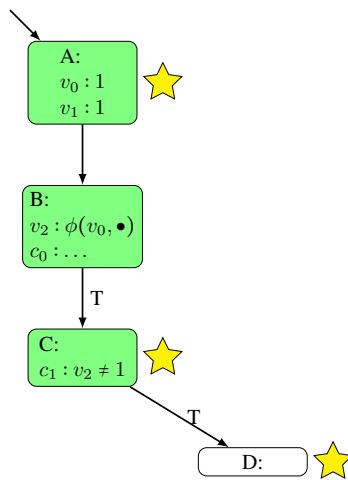
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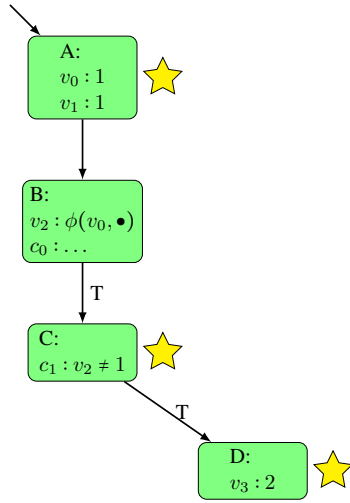


7.

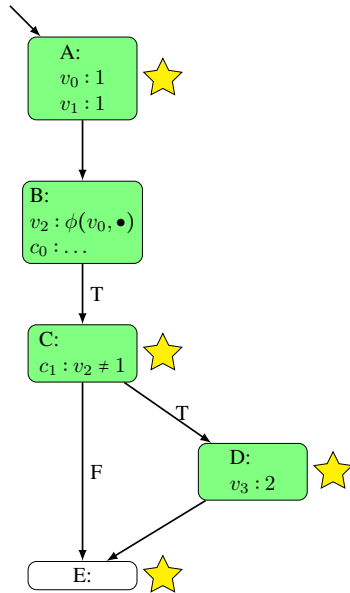


8.

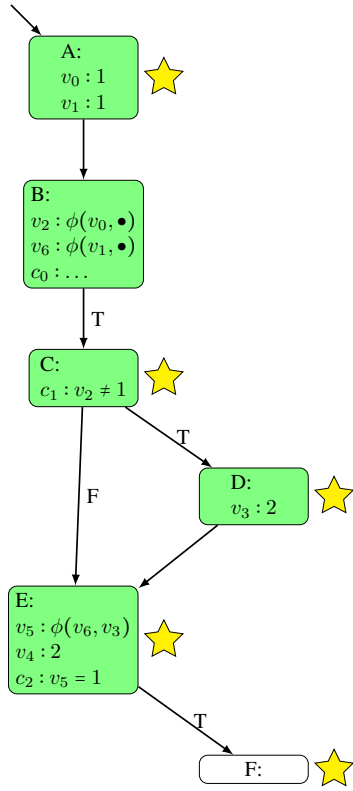




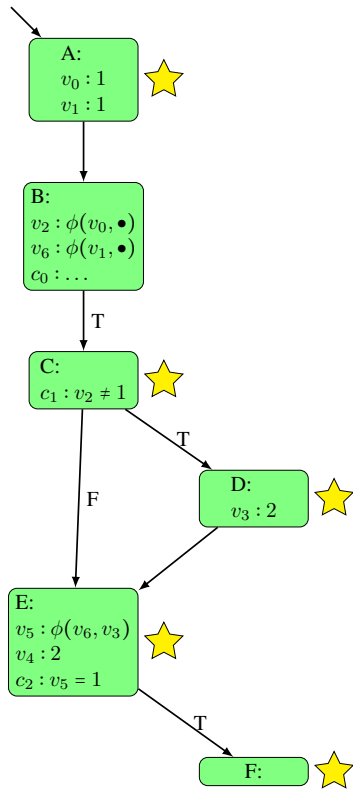
9.



10.

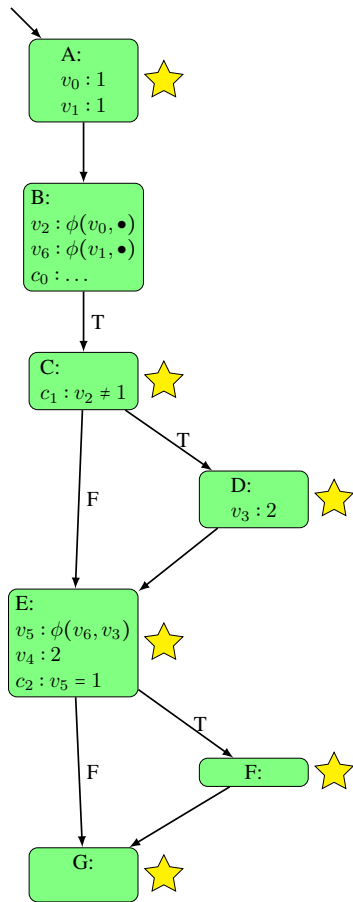


11.

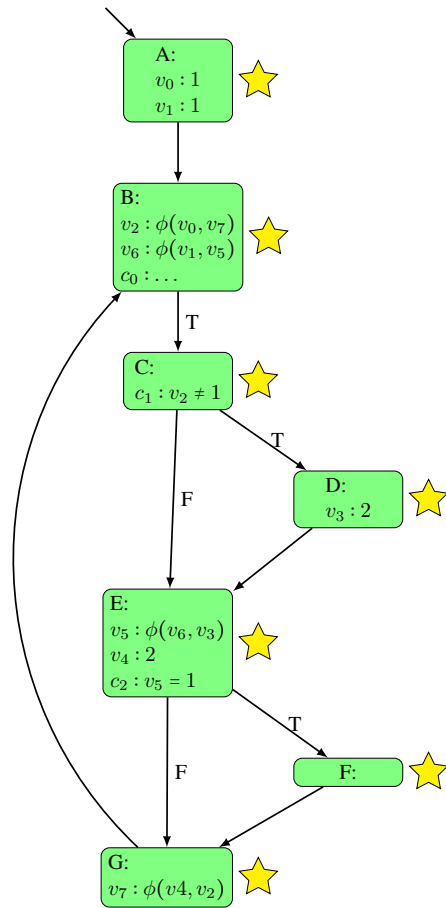


12.

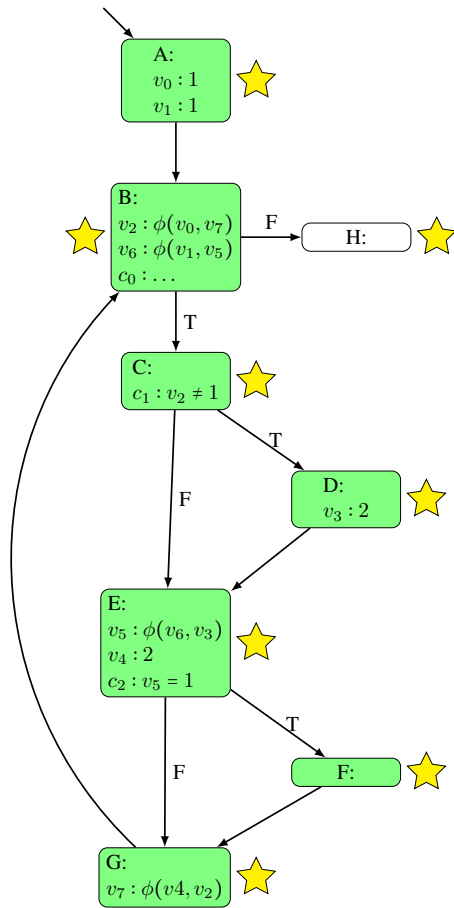




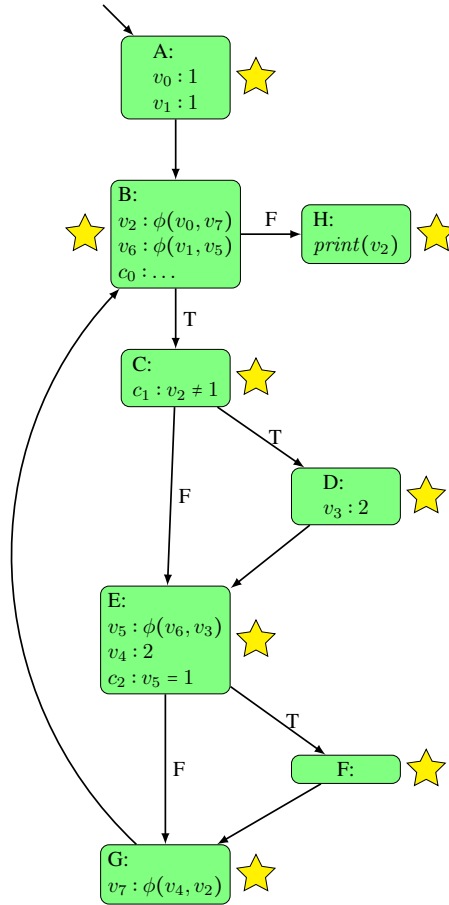
13.



14.

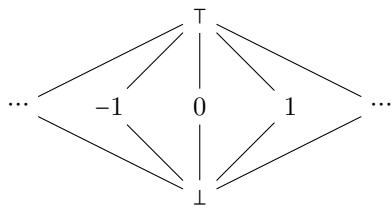


15.

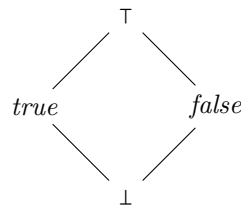


4. Cytron's algorithm inserts more  $\phi$  functions than Braun et. al.'s algorithm as it also introduces dead  $\phi$  functions whose results are not used since there, the decision where to place  $\phi$ s does not depend on whether there is a use that requires them.

5. (a) We use the following lattices:



(general constants, one instance for each SSA variable)



(boolean constants for conditions, one instance for each condition)



(reachability, one instance for each block)

(b) In the following, let  $R$  be a mapping from basic blocks to their reachability information, let  $C$  be a mapping from scalar SSA variables to their constantness information, and let  $B$  be a mapping from branch conditions to their constantness information.

For each basic block  $BB$ , we have:

$$\llbracket BB \rrbracket^\#(R, C, B) = (R', C, B)$$

with

$$R'(X) = \begin{cases} \top & \text{if } X \text{ is the starting node} \\ \bigsqcup \{R(Y) \mid Y \rightarrow X \text{ under condition } c \text{ and } B(c) \sqsupseteq \text{true}\} & \text{if } X = BB \\ R(X) & \text{otherwise} \end{cases}$$

For each sequence of  $\phi$  functions in a basic block  $BB$ , we need:

$$\llbracket v_{1,0} = \phi(v_{1,1}, \dots, v_{1,n}); \dots; v_{m,0} = \phi(v_{m,1}, \dots, v_{m,n}) \rrbracket^\#(R, C, B) = (R, C', B)$$

with

$$C'(x) = \begin{cases} \bigsqcup \{C(v_{i,j}) \mid 1 \leq j \leq n \wedge R(\text{Pred}_j(BB)) = \top\} & \text{if } x = v_{i,0} \text{ with } 1 \leq i \leq m \\ C(x) & \text{otherwise} \end{cases}$$

where  $\text{Pred}_j(BB)$  is the  $j$ -th predecessor of  $BB$ .

(c)-(e) We perform the fixed-point iteration (here in a non-optimal, top-to-bottom order):

	0	1	2	3	4
$A$	$\perp$	$\top$	$\top$	$\top$	$\top$
$B$	$\perp$	$\top$	$\top$	$\top$	$\top$
$C$	$\perp$	$\perp$	$\top$	$\top$	$\top$
$D$	$\perp$	$\perp$	$\perp$	$\perp$	$\perp$
$E$	$\perp$	$\perp$	$\top$	$\top$	$\top$
$F$	$\perp$	$\perp$	$\perp$	$\top$	$\top$
$G$	$\perp$	$\perp$	$\perp$	$\top$	$\top$
$H$	$\perp$	$\perp$	$\top$	$\top$	$\top$
$v_0$	$\perp$	1	1	1	1
$v_1$	$\perp$	1	1	1	1
$v_2$	$\perp$	1	1	1	1
$v_3$	$\perp$	2	2	2	2
$v_4$	$\perp$	2	2	2	2
$v_5$	$\perp$	$\perp$	1	1	1
$v_6$	$\perp$	1	1	1	1
$v_7$	$\perp$	$\perp$	$\perp$	1	1
$c_0$	$\perp$	$\top$	$\top$	$\top$	$\top$
$c_1$	$\perp$	false	false	false	false
$c_2$	$\perp$	$\perp$	true	true	true

- (f) In the classical setting, we need for each basic block a mapping entry for each variable and an entry for the reachability information. Therefore, the memory consumption is in  $\mathcal{O}(|B| \cdot |V| + |B|) = \mathcal{O}(|P|^2)$ . In the SSA setting, we only have a mapping entry for the reachability information of each basic block and one for each SSA variable, resulting in  $\mathcal{O}(|V_{SSA}| + |B|)$ . As SSA construction introduces new variables for  $\phi$  functions,  $|V_{SSA}| \geq |V|$  holds. In the worst case, SSA construction might insert  $\phi$  functions for each variable in every basic block, which would lead to a memory consumption in  $\mathcal{O}(|V| \cdot |B| + |B|) = \mathcal{O}(|P|^2)$ .

However, in typical programs the number of inserted  $\phi$  functions per variable is bounded by some constant  $k$ . In this case, we get a memory consumption in  $\mathcal{O}(k \cdot |V| + |B|) = \mathcal{O}(|P|)$ .

## Project task F Intermediate Representation

- Install LLVM 5.0.0. Follow the instructions from the “Introduction to LLVM” slide set to do so.
- Download and study the provided example programs to gain some intuition about the LLVM API. The examples show how to directly construct LLVM IR representation for small but relevant code fragments.
- Implement a systematic LLVM IR construction from your AST. The compiler must only perform this if `--compile` or no explicit compilation mode is given.
- The output shall be human readable LLVM code into a file. When the input is `foo/bar.c` the output file is `bar.ll` in the current directory. To output into a file perform the following:

```
#include "llvm/Support/FileSystem.h"
#include "llvm/Support/raw_ostream.h"
...
std::error_code EC;
raw_fd_ostream stream(filename, EC, llvm::sys::fs::OpenFlags::F_Text);
M.print(stream, nullptr); /* M is a llvm::Module */
```

- The soft deadline for this milestone is 2018-01-19.
- Keep it simple!