## An extension to the SSA representation for predicated code

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the future

# SSA For Predicated Code

- What is different with predicated code
- An extension to SSA for predicated code
- Going out-of-SSA requires additional work
- Conclusion



### Why predicated code under SSA

- Internal representation is at target instruction level
- Our target processors have full or partial support for predication
- Some optimizations can generate predicated code
  - Code selection
  - Peephole transformations
  - If-conversion algorithm
- We need SSA for various optimizations
  - Value-range analysis
  - Target specific optimizations
  - If-conversion



Different levels of support for predication

- A select instruction
  - But this not really predicated code
    - a = load @... b = add ... c = select p ? a : b
- Only MOV instructions are predicated
  - a = load @... b = add ... p? c = a !p? c = b
- Most instructions are predicated

p? c = load @... !p? c = add ...



What is different with predicated code

• A use may refer to several optional definitions :



- When definitions are renamed, how to rename uses ?





- First solution: no renaming of predicated definitions
  - Variables defined on predicated operations are not renamed into SSA variables

```
a = load @...
b = 0
p? a = 0
p? b = a
!p? a = b
```

This may have a large impact even if predication is used on a few instructions



What is different with predicated code (Cont'd)

 Second solution: Add an implicit use on predicated instructions

- Non-predicated definitions/uses can still benefit from the SSA form
- This is a significant modification in the intermediate representation
- Predicated code is still difficult to analyze/optimize



What is different with predicated code (Cont'd)

• Third solution: A select instruction is used to express the semantics of a predicated definition

$$a_1 = load @...$$
  
 $b_1 = 0$   
 $p? a_2 = 0$   
 $a_3 = select p ? a_2 : a_1$   
 $p? b_2 = a_3$   
 $b_3 = select p ? b_2 : b_1$   
 $!p? a_4 = b_3$   
 $a_5 = select !p ? a_4 : a_3$ 

- Only one instruction is added in the intermediate representation
- Peephole optimizations on the select instruction can be used to optimize predicated code



An extension to SSA for predicated code

• A new pseudo instruction :  $\psi$ 

$$\begin{array}{c} p? \ a_1 = \ load \ @... \\ !p? \ a_2 = \ add \ ... \\ a_3 = \ select \ p \ ? \ a_1 \ : \ a_2 \\ = \ a_3 \end{array} \begin{array}{c} p? \ a_2 \\ !p? \ a_2 \\ ... \\$$

$$p? a_{1} = 10ad @...$$
  

$$!p? a_{2} = add ...$$
  

$$a_{3} = \psi(p?a_{1}, !p?a_{2})$$
  

$$= a_{3}$$

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- Generalization of the semantics of a select instruction
  - 1, 2 or more arguments
  - Each argument has an associated predicate
  - The result is the value of the rightmost argument whose predicate is TRUE at execution time.
  - The predicates need not be disjoint
  - The order of the arguments is significant
- A predicated definition can be used in several  $\psi$  operations



#### This is still standard SSA

- A  $\psi$  instruction is a regular instruction
  - It is not different from any other instructions in the intermediate representation
  - It has a simple semantics, without side effects
  - There is no restriction on the variable defined on a  $\psi$  instruction, in particular it can be used in  $\Phi$  operations
- Predicated definitions are now real definitions
  - For SSA analysis and optimizations, a variable defined on a predicated operation is an unconditional definition
  - Predicated instructions can be moved with the same rules as nonpredicated ones
- By construction, uses of a predicated definition will only occur in  $\psi$  instructions



Predicated code can easily be optimized

- Local analysis and transformations on  $\psi$  operations are enough to optimize predicated code

 $a_{1} = load @...$   $b_{1} = 0$   $p? a_{2} = 0$   $a_{3} = \psi(1?a_{1}, p?a_{2})$   $p? b_{2} = a_{3}$   $b_{3} = \psi(1?b_{1}, p?b_{2})$   $!p? a_{4} = b_{3}$  $a_{5} = \psi(1?a_{1}, p?a_{2}, !p?a_{4})$ 





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#### Going out of SSA requires additional work

- Simple elimination
  - A  $\psi$  operation can be replaced by predicated copies for each of its arguments.
  - But the resulting predicated copies will not be easily coalesced
- Optimized elimination
  - Interferences between arguments in  $\psi$  operations are analyzed
  - A predicate query system is used to eliminate false interferences between definitions on disjoint predicates



# Going out of SSA requires additional work (Cont'd)

- Needs to restore the semantics of the Psi for non-disjoint predicates
  - The order of the definitions may have to be repaired
  - Speculation may require predicated copies



- Then, the elimination of the Psi is a coalescing problem
  - Similar to coalescing on Phi operations
  - Done at the same time as elimination of PHI





- This SSA extension for predicated code is easy to implement on top of an SSA representation
- There is no penalty if no predicated operation
- It gives more flexibility in optimization ordering
  - Optimizations that generates predicated code can be performed before going in SSA or directly on the SSA representation
- Standard SSA algorithms are easy to adapt to this SSA extension
- Optimization of predicated code is simple under this representation





- Two publications describe the Psi-SSA representation:
  - "Efficient static single assignment form for predication"
     A.Stouchinin, F. de Ferrière Micro-34
  - "Improvements to the Psi-SSA Representation"
     F. de Ferrière Scopes 2007



