

Attribute Grammars

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Attribute Grammars

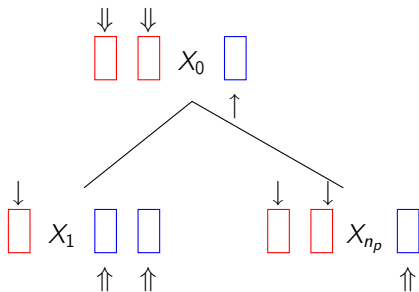
Attributes: containers for static semantic (non-context-free syntactic) information,

Directions: attributes

inherit information from the (upper) context,
synthesize information from information in subtrees,

Semantic rules: define computation of attribute values.

Attributes as Carriers of Context Information



Inherited

Synthesized

Example Grammar: Scoping

Describes nested scopes;

- ▶ a statement may be a block, consisting of a declaration aprt followed by a statement part,
- ▶ declaration parts consist of lists of procedure declarations,
- ▶ procedures, declared later in a list, may be called from within procedures declared earlier.

attribute grammar Scopes:

nonterminals Stms, Stm, Decls, Decl, Id, Args, Ptype;

domain Env = String \rightarrow Types;

attributes **syn** ok **with** Decls, Decl, Stms, Stm **domain** Bool;
inh e-env **with** Stms, Stm, Decls, Decl **domain** Env;
inh it-env **with** Decls, Decl **domain** Env;
syn st-env **with** Decls, Decl **domain** Env;
syn name **with** Id **domain** String;
syn type **with** Ptype, Args **domain** Types;

`ok` is true,

- ▶ if all used identifiers are declared, and
- ▶ if there are no multiple declarations of one identifier in the same scope.

`it-env`, `st-env` are “temporary environments”, in which declarative information is collected.

A check for double declarations is made while collecting local declarations in `it-env`.

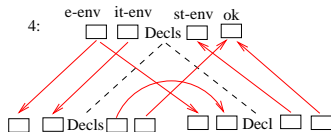
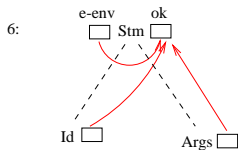
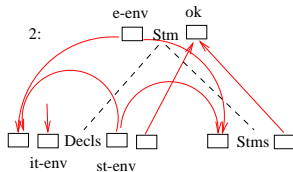
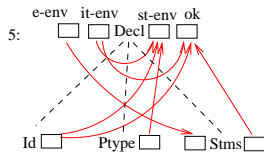
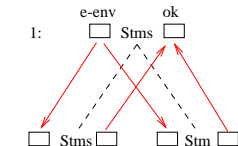
`e-env` is the “effective” environment, in which procedure calls are type checked.

For each nested scope, the effective environment is obtained by over-writing the external effective environment with the locally constructed environment.

rules

- 0 : $Stms \rightarrow Stm$
- 1 : $Stms \rightarrow Stms ; Stm$
 $Stms_0.ok = Stms_1.ok \text{ and } Stm.ok$
- 2 : $Stm \rightarrow \mathbf{begin} \text{ Decls } ; Stms \mathbf{end}$
 $Decls.it-env = \emptyset$
 $Stms.e-env = Stm.e-env + Decls.st-env$
 $Decls.e-env = Stm.e-env + Decls.st-env$
 $Stm.ok = Decls.ok \text{ and } Stms.ok$
- 3 : $Decls \rightarrow Decl$
- 4 : $Decls \rightarrow Decls ; Decl$
 $Decls_1.it-env = Decls_0.it-env$
 $Decl.it-env = Decls_1.st-env$
 $Decls_0.st-env = Decl.st-env$
 $Decls_0.ok = Decls_1.ok \text{ and } Decl.ok$
- 5 : $Decl \rightarrow \mathbf{proc} \text{ Id } : Ptype \mathbf{is} \text{ Stms}$
 $Decl.st-env = Decl.it-env + \{ Id.name \mapsto Ptype.type \}$
 $Stms.e-env = Decl.e-env$
 $Decl.ok = \text{undef}(Id.name, Decl.it-env) \text{ and } Stms.ok$
- 6 : $Stm \rightarrow \mathbf{call} \text{ Id } (\text{Args})$
 $Stm.ok = \text{def}(Id.name, Stm.e-env) \text{ and}$
 $\text{check}(\text{Args.type}, Stm.e-env(Id.name))$

Local Dependencies in the Scopes-AG



Attribute Grammars – Terminology

Let $G = (V_N, V_T, P, S)$ be a CFG, the *underlying* CFG.

The p -th production in P is written as

$$p : X_0 \rightarrow X_1 \dots X_{n_p},$$

$$X_i \in V_N \cup V_T, 1 \leq i \leq n_p, X_0 \in V_N.$$

An **attribute grammar (AG)** over G consists of

- ▶ two disjoint sets Inh and Syn of **inherited** resp. **synthesized** attributes,
- ▶ an association of two sets $Inh(X) \subseteq Inh$ and $Syn(X) \subseteq Syn$ with each symbol in $V_N \cup V_T$;
 - ▶ $Attr(X) = Inh(X) \cup Syn(X)$ set of all attributes of X ;
 - ▶ $a \in Attr(X_i)$ has an **occurrence** in production p at occurrence X_i , written a_i .
 - ▶ $O(p)$ is the set of all attribute occurrences in production p .

Attribute Grammars – Terminology cont'd

- ▶ the association of a **domain** D_a with each attribute a ;
- ▶ a **semantic rule**

$$a_i = f_{p,a,i} (b_{j_1}^1, \dots, b_{j_k}^k) \quad (0 \leq j_l \leq n_p) \quad (1 \leq l \leq k)$$

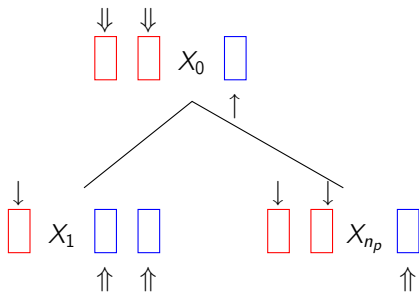
for each **defining occurrence** of an attribute, i.e.,

- ▶ $a \in \text{Inh}(X_i)$ for $1 \leq i \leq n_p$ or
- ▶ $a \in \text{Syn}(X_0)$ in each production p ,

where $b_{j_l}^l \in \text{Attr}(X_{j_l})$ ($0 \leq j_l \leq n_p$) ($1 \leq l \leq k$).

$f_{p,a,i}$ is thus a function from $D_{b^1} \times \dots \times D_{b^k}$ to D_a .

Attributes as Carriers of Context Information



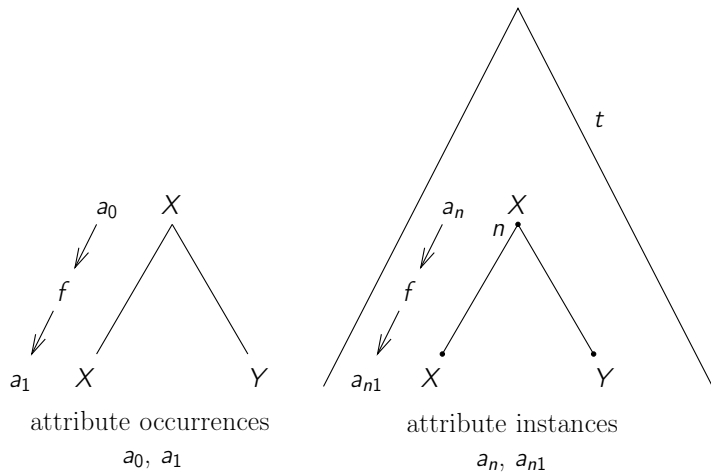
Inherited

Synthesized

More Terminology

- ▶ Productions of the *underlying* CFG have **instances** in syntax trees.
- ▶ Node n labelled with $X \in V_N \cup V_T$ has an **instance** a_n of attribute $a \in Attr(X)$.
- ▶ Hence, there are
 - attributes associated with non-terminals (and terminals),
 - attribute occurrences in productions, and
 - attribute instances at nodes of syntax trees.
- ▶ The semantic rule for a def. attribute occurrence in a production determines the values of all corresponding attribute instances in instances of the production.
- ▶ **Attribute Evaluation** is the process of computing the values of attribute instances in a tree using the semantic rules.

Attribute Occurrences and Attribute Instances



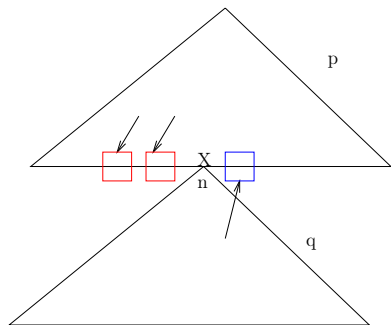
A production and one of its instances

The p-n-q Situation

Attribute evaluation at node n labelled X is determined by productions

p applied at $parent(n)$ for the inherited attributes of X
and

q applied at n for the synthesized attributes of X .



Semantics of an Attribute Grammar

Let t be a syntax tree to AG G , $symp(n) \in V_N$, $prod(n)$ be the production applied at n .

Attribute instance a_n of attribute $a \in Attr(symp(n))$ at n has to be given a value from D_a .

Semantic rule $a_i = f_{p,a,i}(b_{j_1}^1, \dots, b_{j_k}^k)$ of $prod(n) = p$ induces the relation on the values of the attribute instances of the instance of $prod(n)$:

$$val(a_{ni}) = f_{p,a,i}(val(b_{nj_1}^1), \dots, val(b_{nj_k}^k))$$

G induces a system of equations for t :

- ▶ variables are the attribute instances at the nodes of t ,
- ▶ equations are defined by the above relation,
- ▶ recursion would in general not permit an evaluation of all attribute instances.
- ▶ AG, which never induces a recursive system of equations, is called **well formed**.

Normal Form

- ▶ Attribute occurrences a_i where $a \in Inh(X_i)$ and $1 \leq i \leq n_p$ or $a \in Syn(X_0)$ are **defining occurrences**.
- ▶ All others are **applied occurrences**.
- ▶ AG is in **normal form**, if all arguments of semantic functions are applied occurrences.

Consequences of Normal Form:

- ▶ Semantic rules define values of def. occurrences in terms of appl. occurrences.
- ▶ Computation of the value of an attribute in one instance of a production (in a tree) requires the previous evaluation of an attribute in a neighbouring instance of a production.
- ▶ For later: Chains of attribute dependences inside a production have at most length one.

Short Circuit Evaluation of Boolean Expressions

The generated code:

- ▶ only load-instructions and conditional jumps;
- ▶ no instructions for **and**, **or** and **not**;
- ▶ subexpressions evaluated from left to right;
- ▶ for each (sub)expression, only the smallest subexpression is evaluated, which determines the value of the whole (sub)expression.

Code for the Boolean expression (*a* and *b*) or not *c*:

```
      LOAD a
      JUMPF L1          jump-on-false
      LOAD b
      JUMPT L2          jump-on-true
L1:   LOAD c
      JUMPT L3
L2:   Code for true-successor
L3:   Code for false-successor
```

Attribute grammar **BoolExp** describes

- ▶ code generation for short circuit evaluation,
- ▶ label generation for subexpressions,
- ▶ transport of labels for true- and false-successors to primitive subexpressions translated into jumps.

Synthesized attribute $jcond$ computes the correlation of the values of an expression with that of its rightmost identifier x .

Value of $jcond$ at expression e

true: The loaded value of x equals value of e ,

false: The loaded value of x is negation of value of e .

Means for code generation:

Instruction following **LOAD** x is conditional jump to true-successor

JUMPT if $jcond = true$,

JUMPF if $jcond = false$.

attribute grammar BoolExp

nonterminals IFSTAT, STATS, E, T, F;

attributes inh tsucc, fsucc **with** E,T,F **domain** string;

syn jcond **with** E,T,F **domain** bool;

syn code **with** IFSTAT, E,T,F **domain** string;

rules

IFSTAT \rightarrow **if** E **then** STATS **else** STATS **fi**

E.tsucc = t

E.fsucc = e

IFSTAT.code = E.code ++ gencjump (**not** E.jcond, e) ++

t: ++ STATS₁.code ++ genujump (f) ++ e: ++ STATS₂.code ++ f:

E \rightarrow T

E \rightarrow E **or** T

E₁.fsucc = t

E₀.jcond = T.jcond

E₀.code = E₁.code ++ gencjump (E₁.jcond, E₀.tsucc) ++ t: ++ T.code

T \rightarrow F

T \rightarrow T **and** F

T₁.tsucc = f

T₀.jcond = F.jcond

T₀.code = T₁.code ++ gencjump (**not** T₁.jcond, T₀.fsucc) ++ f: ++ F.code

F \rightarrow (E)

F \rightarrow **not** F

F₁.tsucc = F₀.fsucc

F₁.fsucc = F₀.tsucc

F₀.jcond = **not** F₁.jcond

F \rightarrow **id**

F.jcond = true

F.code = **LOAD id**.identifier

Auxilliary functions:

```
genujump(l) = JUMP |  
gencjump(jc, l) = if jc = true  
                    then JUMPT |  
                    else JUMPF |  
                    fi
```